JV A Rules for 2017-2018

- 1) The JV A league is made up of teams of 5th & 6th graders and is to be a more competitive level than JV B.
- 2) The game will consist of four (4) six minute quarters. The clock will stop for all whistles. Overtime periods will be two (2) minute periods and the clock will stop for all whistles.
- 3) Each player must play a minimum of one (1) quarter of time (six minutes).
- 4) PIAA rules will be used for all games. There will be a mercy rule of twenty-five points in the fourth quarter at which time the clock will only stop for foul shots or timeouts.
- 5) Forfeit time will be fifteen (15) minutes after the scheduled start of the game. If a team does not show up for a game, they will be required to pay both referee fees.
- 6) One and One foul shots will be awarded on the seventh (7th) team foul of each half and two (2) foul shots will be awarded on the tenth (10th) foul of each half. A player must leave the game when he or she receives their fifth (5th) personal foul.
- 7) Teams will be awarded three (3) full timeouts and two (2) thirty second timeouts per game. One additional timeout will be awarded for each overtime period.
- 8) Jump balls will only be used to start the game and to start each overtime period.
- 9) Teams may press only in the second half, unless they are ahead by ten points or more.
- 10) When a team gains a fifteen point lead they are not permitted to break or defend outside their three point line. This is a guideline intended to be observed by the coaches and will not be monitored by the officials. It is our goal to keep score differentials at this level to twenty points or less.
- 11) There will be two officials for each game. Each team will pay \$35 for one official.